

Nationality – Indian Date of Birth – 01/12/2002 Linkedin – shreyas-sirse–836161355

Shreyas Sirse

FX Artist



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ABOUT ME

Creative and detail-oriented VFX and Animation Artist with over 1 year + of hands-on experience in visual effects, 3D animation, and compositing. Proficient in Houdini, Autodesk Maya, Nuke, Blender, UE5, and After Effects. Demonstrated ability to deliver high-quality visuals aligned with creative storytelling and production needs. Adept at collaborating with cross-functional teams and staying current with evolving industry trends and tools. Visual Effects (VFX) · 3D Animation Simulation (Water, Pyro) Houdini FX, Autodesk Maya, Nuke, Blender, Unreal Engine 5 Adobe After Effects, Premiere Pro Creative Collaboration & Team Leadership Software Technical Direction (TD) · Project Management & Storytelling Techniques



SKILL

Houdini

Blender

Unreal Engine

Nuke

Maya



WORK EXPERIENCE

VFX Artist – Jarvees Infotech 2023–Ongoing website – jarveesinfotech.com

 Designed and implemented high-end visual effects sequences using Houdini, Nuke, Blender, and UE5.Collaborated with directors and production teams to align VFX with storytelling goals. Contributed to concept development and creative sessions to enhance visual output. Delivered polished animations and effects that met project timelines and quality standards.

FX Artist - Regis FX

2022 - 2023

 Produced motion graphics and VFX for promotional content using Blender and After Effects. Handled rendering pipeline as a software TD, ensuring seamless final output. Created simulations for water and pyro effects, working closely with senior VFX artists. Gained exposure to SAP Cloud Migration, S4HANA, and Ariba Systems.



EDUCATION

Master in Digital Effects

Bournemouth University Jan 2024 – Aug 2025

Bachelor of Computer Engineering

University of Pune Jan 2020 – Jun 2024 GPA: 4.32



Diploma in Advanced Compositing & MAYA

MAAC VFX Institute, Pune Jun 2019 – Feb 2021